

Time	Programs Timetable	
	Day 1	Day 2
01:30 pm	<ul style="list-style-type: none"> <li>• Scratch Game Project</li> <li>✓ Bouncy Ball</li> </ul>	<ul style="list-style-type: none"> <li>• Pitch Roll Yaw</li> <li>✓ Understanding of manoeuvres in each axis</li> <li>✓ Coordination System</li> </ul>
10 Minutes Break		
02:30 pm	<ul style="list-style-type: none"> <li>• Scratch Game Project (continue)</li> <li>✓ Bouncy Ball</li> <li>• Flight Simulator Session</li> </ul>	<ul style="list-style-type: none"> <li>• Pitch Roll Yaw (continue)</li> <li>✓ Fly with Scratch Practice (2 – 5)</li> <li>• Scratch Block Simulator</li> </ul>
10 Minutes Break		
03:30 pm	<ul style="list-style-type: none"> <li>• Tello Connection</li> <li>✓ Connect Tello and Scratch</li> <li>✓ Fly with Scratch Practice 1</li> </ul>	<ul style="list-style-type: none"> <li>• Dancing DJ Project</li> <li>✓ Create drone show with music</li> </ul>
10 Minutes Break		
04:30 pm	<ul style="list-style-type: none"> <li>• Practical Flying Session</li> </ul>	<ul style="list-style-type: none"> <li>• Practical Flying Session</li> <li>• Flight Simulator Session</li> </ul>
05:30 pm	End of class	

Time	Programs Timetable	
	Day 3	Day 4
01:30 pm	<ul style="list-style-type: none"> <li>• Heading</li> <li>✓ Understanding on the control in different direction</li> <li>✓ Fly with Scratch Practice (7 – 9)</li> </ul>	<ul style="list-style-type: none"> <li>• Loops (Continue)</li> <li>✓ Fly with Scratch Practice (12 – 14)</li> <li>• Curve &amp; Circle</li> <li>✓ Understanding relationship between curve and circle</li> </ul>
10 Minutes Break		
02:30 pm	<ul style="list-style-type: none"> <li>• Tello Project</li> <li>✓ Fly with Scratch Practice (10 – 11)</li> </ul>	<ul style="list-style-type: none"> <li>• Curve &amp; Circle (continue)</li> <li>✓ Fly with Scratch Practice (15 – 19)</li> <li>• Mission Pad</li> <li>✓ Application of Tello with Mission Pad</li> </ul>
10 Minutes Break		
03:30 pm	<ul style="list-style-type: none"> <li>• Flight Simulator Session</li> <li>• Loops</li> <li>✓ Simplify Repeat Patterns</li> </ul>	<ul style="list-style-type: none"> <li>• Mission Pad (continue)</li> <li>✓ Fly with Scratch Practice (20 – 21)</li> <li>• Data Monitoring</li> <li>✓ Fly with Scratch Practice 22</li> </ul>
10 Minutes Break		
04:30 pm	<ul style="list-style-type: none"> <li>• Practical Flying Session</li> </ul>	<ul style="list-style-type: none"> <li>• Tello Final Project</li> </ul>
05:30 pm	End of class	